

An idea on Bigraphs

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28 April 2010.

Motivation

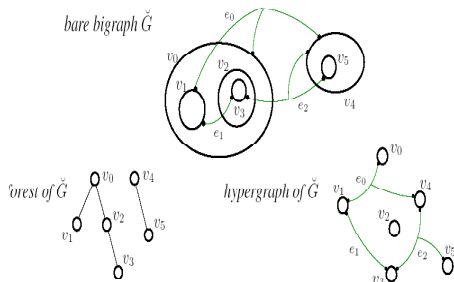
To model ubiquitous systems

Some concepts:

- Space
- Motion
- Interaction

Bare Bigraphs

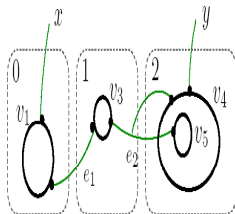
Two independent structures on the same nodes.



Bigraphs

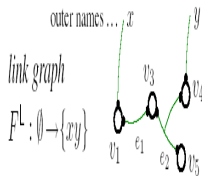
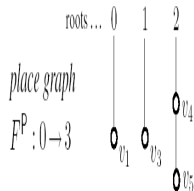
Bigraphs can be composed Each bigraph has an inner face and an outer face.

bigraph
 $F : \epsilon \rightarrow \langle 3, \{xy\} \rangle$



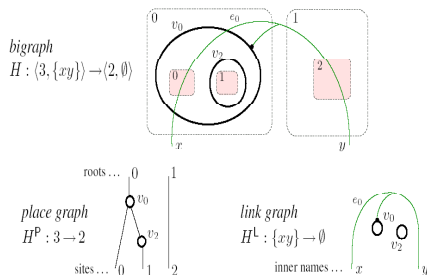
Bigraphs

A Bigraph is composed of a link graph and a place graph



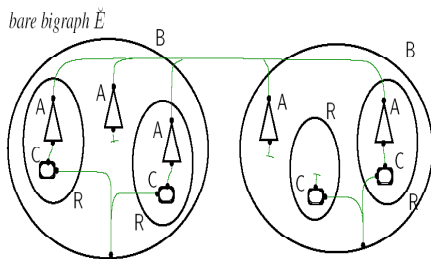
Bigraphs

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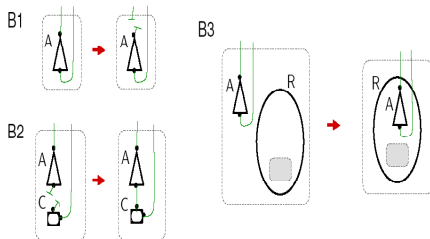
Bigraphs

A more realistic example:



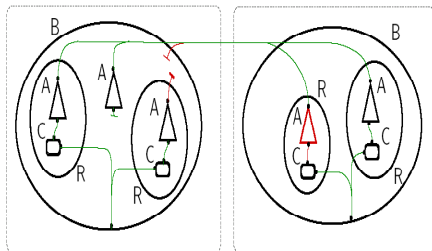
Dynamics of Bigraphs

Some possible reaction rules:

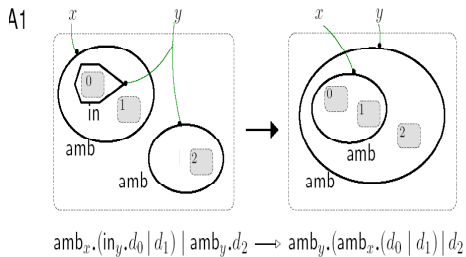


Dynamics of Bigraphs

After applying Rules B_1 , B_3 and B_2 :



Modelling Ambients in Bigraphs



Modelling CCS in Bigraphs

